

Program: BS(CS)-III
Course Name: Computer Organization & Assembly Language
Course Code: CSC-404
Credit hours: 03
Total Hours: 48
Total Weeks: 16

Week-1

- Microprocessor Based PC System
- Block Diagram of PC
 - The memory
 - I/O devices
 - The Microprocessor
 - Buses
- Language Processors
 - Compiler, Interpreter and Assembler
- Language Processing System (Pre-processors, Compiler, Assembler, linker Loader)

Week-2

- Introduction to Computer architecture
 - Von-Neumann Architecture
 - Interrupts, System calls
- Computer Architecture vs Computer Organization
- Data Representation in computer System

Week-3

- Introduction to Emulator 8086/Debugger.
 - Writing/executing the assembly program
- Assembly Instructions and writing rules.
- Syntax and basic components of assembly instructions.
- Program Description / Program Template

Week- 4

- CPU Registers
 - General Purpose
 - Segment Registers
 - Instruction Pointers
 - CPU flags

Week-5

- Basic Elements of Assembly Language
 - Integer Constants
 - Integer Expressions

- Real Number Constants
- Character Constants
- String Constants
- Reserved Words
- Identifiers
- Comments
- Pros and cons of assembly programming.

Week 6

- Defining Data/Data Types
 - Intrinsic Data Types
 - Data Definition Statement
 - Defining BYTE and SBYTE Data
 - Defining WORD and SWORD Data
 - Defining DWORD and SDWORD Data
 - Defining QWORD Data
 - Defining TBYTE Data
 - Defining Real Number Data

Week-7

- Data Transfer Instructions
 - Introduction
 - Operand Types
 - MOV Instruction
 - XCHG Instruction
 - Example Program (Moves)
- Addition and Subtraction
 - INC and DEC Instructions
 - ADD Instruction
 - SUB Instruction
 - Flags Affected by Arithmetic
 - Example Programs

Week-8

Unconditional Jumps

- JMP Instruction
- CMP
- XCHG INstruction

Conditional Jumps

- JE Instruction for signed/unsigned
- JNE Instruction
- JG instruction, JGE Instruction, JNG, JNGE
- JL, JLE, JNL, JNLE
- Conditional Jumps with flags
- Jumps with overflow/not flow

Week-9

- Introduction to Stack
- Stack Operations
 - PUSH and POP Instructions
 - Program Examples

-ROL and ROR Instructions

Week-10

- Loops in Assembly language.
- implementing conditional loop in assembly
- examples

Week-11

- Introduction
- Boolean and Comparison Instructions
 - The CPU Flags
 - AND Instruction
 - OR Instruction
 - XOR Instruction
 - NOT Instruction
 - TEST Instruction
 - CMP Instruction
- Conditional Jumps
 - Jcond* Instruction

Week-12

- Conditional Structures
 - Block-Structured IF Statements
- Application: Finite-State Machines
 - Validating an Input String
 - Validating a Signed Integer

Week-13

- Shift and Rotate Instructions
 - Logical Shifts and Arithmetic Shifts
 - SHL Instruction
 - SHR Instruction
 - SAL and SAR Instructions
 - ROL Instruction
 - ROR Instruction
 - RCL and RCR Instructions
 - SHLD/SHRD Instructions
- Multiplication and Division Operations
 - MUL Instruction
 - IMUL Instruction
 - DIV Instruction

Week-14

- General Concepts
 - Basic Microcomputer Design

- Instruction Execution Cycle
- IA-32 Processor Architecture
- Modes of Operation

Week-15

- IA-32 Memory Management
 - Real-Address Mode
 - Protected Mode
- Components of an IA-32 Microcomputer
 - Motherboard
 - Video Output
 - Memory
 - Input-Output Ports
- Input-Output System
 - How It All Works

Week-16

- Standard MS-DOS File I/O Services
 - Create or Open File (716Ch)
 - Close File Handle (3Eh)
 - Move File Pointer (42h)
 - Get File Creation Date and Time
 - Example: Read and Copy a Text File
 - Example: Creating a Binary File

Total Marks: 100

Recommended Books:

ASSEMBLY LANGUAGE FOR INTEL-BASED COMPUTERS 4TH Edition,
Kip R. Irvine Prentice Hall International edition

Reference Books:

1. Assembly Language Programming & Organization of the IBM PC 1st Edition,
Ytha Yu and Charles Marut McGraw Hill International Edition
2. ASSEMBLY LANGUAGE FOR PRIMER FOR THE IBM PC & XT 1st
Edition, Robert Lafore Wait Group International Edition