

# COMPUTER PROGRAMMING

WEEK 7

# Topics

- Computer Programming
- The need of Programming
- Programming Languages
- Machine Language
- Low Level Languages
- High Level Languages

# Computer Programming:

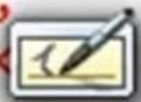
- ❑ Sequence of Instructions to perform task.
- ❑ Computer programming is a tool through which we can communicate with computers.
- ❑ Computer programming is the process of writing code to facilitate specific actions in a computer, application or software program, and instructs them on how to perform.

# Example:

How to give Instructions to computer through programming language?

```
#include<iostream>
using namespace std;

main()
{
int a, b, c;
a=2;
b=7;
c=a+b;
cout<<
}
```



# Need of Programming:

- ❑ Computer programming is the most important aspect of modern life.
- ❑ It allows us to interact with computers in ways that were not possible before.
- ❑ It has enabled us to conduct research, design new products and services, manage our finances communicate with others around the world and many more.
- ❑ Used to design websites, create apps, develop operating system and control space crafts etc.

# Programming Languages

- ❑ A programming Languages is a Vocabulary & set of grammatical rules for instructing a computer or computing device to perform a specific tasks.
- ❑ Programming languages usually refers to high level languages such as: BASIC,C,C++,COBOL,JAVA,FORTAN and PASCAL.
- ❑ Three types of programming languages:
  1. Machine language
  2. Low level languages
  3. High level languages

# Machine Language:

- ❑ A computer or machine only can understand its Machine language which is defined by its hardware architecture.
- ❑ Machine language is easier for computer to understand but harder for programmer.
- ❑ Machine language consist of 0 and 1 called bits.
- ❑ Directly executed by its CPU.

# Low-Level-Language

- ❑ Assembly language is slightly easier to understand.
- ❑ The bits of Machine language are replaced by numbers and English commands.
- ❑ Before assembly code is run by the computer, it is assembled by an assembler. This convert the code back into 0's and 1's of Machine language.

For Example: GO, JUMP, RUN etc.



# High-Level-Language

- ❑ High level language use many more English commands & are significantly more readable than assembly or Machine language.
- ❑ High level language have many built-in commands.
- ❑ Some newer High level languages are scripting languages. This means that they are not compiled or translated into Machine language until just before the code is executed at runtime.
- ❑ Scripting languages are: PYTHON, JAVASCRIPT, PHP, RUBY etc.